

## Breakdown Showreel 2018

00:02 Personal logo created with MODO

The cute little Hippo seen throughout the reel is Nepomuk from the movie *Jim Knopf (Benjamin Button)*. I was Lead Compositor on the Nepomuk sequence and responsible for about 40 shots. The background was based on a shot plate but thoroughly altered to match the rest of the sequence. My tasks included setting up workflows while maintaining an overview of the complete sequence, defining looks and compositing several shots, closely working together with a team of compositors as well as the with Comp, CG and VFX supervisors.

The Rats are from the movie *Timm Thaler oder das verkaufte Lachen*  
Integrated CG Rats in various backgrounds

00:07 Nebula and Gamora from *Guardians of the Galaxy 2*

Added CG Arm for Nebula, warped and cleaned up her head  
Added computer displays in back  
Cleaned up Gamoras paint

00:20 *Spiderman Homecoming*

Spiderman Crashing into Schoolbus:  
Removed dummy weight, replaced background, added CG Spiderman and Stuntman.  
Shocker loads Weapon:  
Added CG Weapon, blue light, custom lensflare, replaced background, added spiderman.  
Car falling back:  
Added destructed side car, partially glowing scratches and smoke  
00:39 Keying of a greenscreen shot.  
01:11 Added CG background, keying, cleanup

00:22 and 01:08 *Porsche Commercial*

Recreated a LED Wall for seamless extension to existing onset LED rig.  
I build a nifty Setup using Nuke's 3D space to get this effect.

00:47 *Borgia Season 3*

removed cables and airconditioning, replaced harbor

01:14 *Guardians of the Galaxy 2*

Priestess Ayesha:  
Integrated mattepainting and CG set, animated neonsigns, added and integrated guards, smoothed the queens face and added snow

00:56 *Manifesto*

On this project I worked at home as a remote artist, compositing several shots.  
On this particular one I removed a rig to get floating stone effect.  
At 01:07 I removed a huge unwanted graffiti on the the side of the building.